

PROGRAMS & PLATFORMS

- SOFTIMAGE XSI
- DISCREET COMBUSTION
- COREL PAINTER
- BOUJOU CAMERA TRACKER
- ADOBE AFTER EFFECTS
- ADOBE PHOTOSHOP

SKILLS & QUALIFICATIONS

- MEET DEADLINES AND LEAD A TEAM
- BIPED, QUADRUPED AND MECHANICAL RIGGING
- ASSET CREATION AND IMPLEMENTATION (CHARACTER AND ENVIROMENT)
- DIGITAL PAINTING, TEXTURING, AND 3D LIGHTING
- COMPOSITING AND RENDER MANAGEMENT
- MEETING AND COORDINATING PROJECTS WITH CLIENTS
- THOROUGH KNOWLEDGE OF FILM AND COMPUTER GRAPHICS
- UNWAVERING WORK ETHIC AND ENJOYMENT OF PRODUCTION ENVIROMENT
- FAST LEARNER AND GOOD AT TRAINING OTHERS
- CREATIVE DIRECTION AND REFINED ARTISTIC EYE
- 3D DIRECTION AND TECHNICAL DIRECTION
- EXPERT IN 3D PIPELINE CREATION AND MANIPULATION

CAREER EXPRIENCE

- 2009- DUCK STUDIOS
3D SCULPTOR TEXTURE ARTIST/GENERALIST
- 2008 - PURE
3D LEAD
- 2008 - SUPERFAD
3D GENERALIST
- 2008 - SKYVU PICTURES
3D LEAD/COMMERICAL DIVISION EXECUTIVE PRODUCER
- 2008 - THE WILDERNESS
3D LEAD
- 2008 - UVPFACTORY
3D GENERALIST/ CLOTH SIMULATION
- 2007-2008 - SPECIAL BRANCH
3D GENERALIST/RIGGER
- 2006-2007-PSYOP
3D GENERALIST
- 2006-PRESENT - DISSENT STUDIO LEGAL AND FORENSIC ANIMATION
3D LEAD/ PRODUCTION MANAGER/ OWNER
- 2005-2006 - CINEMANIX
3D LEAD/PRODUCTION MANAGER

EDUCATION

- VANCOUVER FILM SCHOOL
3D ANIMATION AND VISUAL EFFECTS

REFERENCES

- PLEASE CONTACT FOR LIST OF REFERENCES